

Generics (cont.)

Thursday, September 3, 2015 11:31 AM

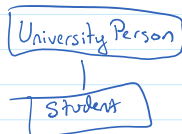
Outline

- Generics
- Interfaces (revisited)
- Object References
- Lists → The ArrayList

Lab "BinarySearcher.java"

Subclass or inheriting class

Subclasses "extend" a class



Student extends University Person

Interfaces

Cannot instantiate an interface

```
public interface Number ... {
```

⋮

```
}  
Number num = new Number();
```

```
Number num = new Integer();
```

```
public class Integer implements Number, ... {
```

⋮

```
}
```

```
public class Box <E extends Integer> {
```

⋮

```
}
```

The interface Comparable<E>:

```
public interface Comparable<E> {
```

⋮ ?

Integer implements Comparable(Integer), Comparable<Double>, ...

↑
must be comparable

Problem: We want to compare two boxes (their contents)

```
public class Box <E extends Comparable<E>> {
```

⋮

```
E obj
```

obj.compareTo(...)

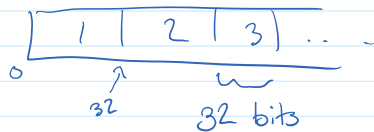
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Arrays in Detail



Arrays in general, are not contiguous

Arrays are only contiguous when they are over primitive types
`int[]`

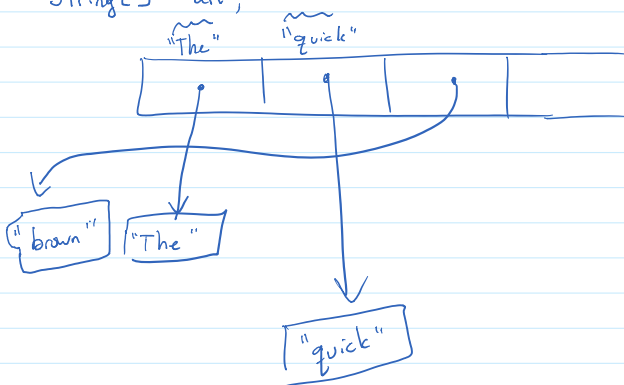


```
int[] arr;
```

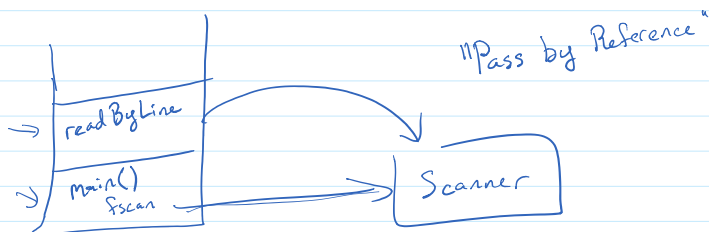
```
arr[0] // compiler converts this into  
// the first mem addr. of the array
```

```
arr[2] // 2 * sizeof(int)
```

```
String[] arr;
```



```
main() {  
    Scanner fscan = ...  
    readByLine(fscan);  
    ...  
}
```



Alternatively "Pass by Object"

References or Pointers

The List (ArrayList)

Problem: size

A list is like an array in that:

- 1-dimensional
- All elements must be of the same type

Guarantees of Arrays, and not of Lists:

- Random Access $O(1)$ "constant time"
- Fixed size

An empty []
list

Methods on Lists:

After inserting (3, 2, 1)
[3, 2, 1]
↑

List interface

- Insert (int index, E elem) $\rightarrow$ void
- Append (E elem) $\rightarrow$ void
- remove (int index) $\rightarrow$ E
- get (int index) $\rightarrow$ E
- size() $\rightarrow$ int

```
public interface List<E> {  
    /** ... */  
    public void insert(int index, E elem);  
    /** ... */  
    public void append(E elem);  
    /** ... */  
    public E remove(int index);  
    /** ... */  
    public E get(int index);  
    /** ... */  
    public int size();  
}
```

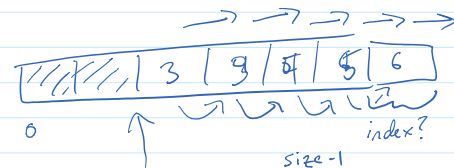
```
public class ArrayList<E> implements List<E> {
```

```
    Object[] theArray; // E[] can work  
    int size;
```

```
    public ArrayList() {  
        size = 0;  
        theArray = new Object[2];  
    }
```

```
    @SuppressWarnings("unchecked")  
    private E convertElement(int index) {  
        return (E) theArray[index];  
    }
```

```
    public void insert(int index, E elem) {  
        exceptions  
        if (size >= theArray.length) {  
            expandArray(); // "wishful thinking"  
        }  
        for (int i = size; i > index; i--) {
```



```

    }
    for (int i = size; i > index; i--) {
        theArray[i] = theArray[i-1];
    }
    theArray[index] = elem;
    size++;
}

public void append(E elem) {
    insert(size, elem);
}

private void expandArray() {
    Object[] newArray = new Object[2 * theArray.length];
    for (int i = 0; i < size; i++) {
        newArray[i] = theArray[i];
    }
    theArray = newArray; // Object References!
}

```